**Helping Cape Town, Helping the World**

Some Cape Town locals are keen to start a community based land and water restoration project.

To achieve the best results most expediently with the least resources, this project needs the best game plan.

To co-create the best game plan, the team need the best support ever. Firstly, to optimally respond to the water crisis. And secondly, because the eyes of the world watching offers an unprecedented opportunity. It presents an opportunity to showcase what is possible, to get the regeneration/ restoration message out, and to accelerate and scale regenerative/restorative knowledge sharing.

Both the first and second, above, need to be optimised and further accelerated. Not in any particular order. Firstly, by the design and development of an online lessons learnt/knowledge hub. And secondly, by scientifically documenting – technically and socially - the proof of process prototype both in Cape Town and also in 2-3 other pilots in parallel in strategic global locations.
 **Stage 1 – Invite a few of the World’s best Advisers.** To co-create the best game plan the project team need to be guided by small collective of some of the world’s best advisers. Via last weekend’s hackathon John Liu, Olivier Maes, Michal Kravcik and Walter Jehne have all volunteered their interest

**Stage 2 – Cluster the Advisers’ advice.** These experts need to be asked to recall the best case studies/ lessons learnt they know of from the most significant projects of the last few decades. And asked could they please provide guidance towards any open source information links they know of.

**Stage 3 – Consolidate by small research team.** Recommendations then need to be assembled into a usable package by a small local and/or online team.

**Stage 4 - Build a project knowledge support hub.** This mini process, above, can then be used to scope the wider information requirements. That is, that needed to increase sharing so as to hasten the growth of the global movement/ industry. Design and develop an early version of an online peer to peer knowledge sharing hub can begin.. I think case studies, recording specifically identified fields, would be a good foundation. I think we also need to catalog video, audio and articles - scientific and popular - on both technical and social aspects. The intent would then, also, be that this information be available open source so everyone everywhere can kickstart / accelerate their own projects.

**Stage 4 – Crowdsource and catalog further advice.** Over time grow a wider professional network of experts interested in sharing. Request they share their open source knowledge as per previous. Collect, catalog and curate. Then open up for peer to peer discussions

**Stage 5 – Develop an impressive water restoration narrative.** Package all this knowledge in a way that people everywhere can pitch it to governments and investors interested in water security.

Questions to Gunter – is he happy just to know about it? Or would he like to provide any advice into its design? Would he like to be involved in the project? Would he like it to be one of his projects? These are just brainstorming. I really don’t know what is possible or appropriate

Thoughts by

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Crowd-source knowledge repository of restoring water cycles in arid regions